



**Peoria Park District
Adult Indoor Wiffleball
Rules and Regulations**



GENERAL:

- Games will be played at the Riverplex arena. Players will be given (5) five minutes before their first scheduled game to warm-up. Players must be at the scheduled field (15) fifteen minutes prior to game time, if not it will result in a forfeit.
- Rosters may be changed up until (10) ten minutes before the teams first scheduled game and will be frozen throughout the tournament.
- Teams may have up to (5) five players in the field (including catcher) and may bat up to (6) six in the batting order. There will be NO lineup substitutions throughout the game. If a player can't finish the game due to injury their spot in the lineup will be skipped but the team must have 4 players to field a team.
- Free substitution will be used for the field of play, but lineups will remain the same throughout each game.
- All equipment will be provided by the Peoria Park District and no outside bats or balls will be allowed.
- There will be no gloves (batting or fielding gloves).
- There will be three outs per side and a game will consist of **(6)** innings but no new inning will be started after 25 minutes. If a game goes into extra innings the international tie-breaker rule will be used and the previously last recorded out will start the inning at second base. Home team will be determined by best 2 of 3 in Paper, Rock, Scissors.
- Teams will pitch to themselves and batters will receive *only two pitches* thrown over hand regardless of whether they are considered strikes. If they fail to hit the ball in play after those two pitches they are *out*.
- There will be a designated pitching area and the pitcher must have one located on this area when pitching.
- No bunting (All attempts must be a complete swing)...No stealing...No sliding...No leading off

TEAM PLAY:

- Offense: Each team must have 4 players in the batting order. Teams may use extra hitters and thereby have a maximum of 6 players in the batting order.
- In situations where a player at bat is currently on base, they can be substituted on the base path by the player on their team that made the last out.
- Defense: Each team may have up to (5) five players in the field (including catcher). The players may be positioned anywhere in fair territory behind the pitcher's mound. Each team *must* provide a catcher.
- Any foul ball is ruled out of play, but may be caught for an out. A foul tip must go above the head of the catcher in order to be successfully caught.
- There is base running and all rules are based on IHSA rules. Once the ball is successfully returned into the infield *under control* the umpire will call time. All runners must use the safety base when running through first base and home plate. There is NO SLIDING anywhere on the base path when running. All plays at home will be force outs and if the catcher has the ball and touches home plate before the runner touches the safety home plate they are ruled out.
- *Ground Rule Double:* Any batted ball that successfully bounces over the home run fence, gets caught in an object in the ceiling (ie., fans, vents, lights) or goes down the line fair and past the home run fence in foul.
- The infield fly rule will be in effect but will be up to the umpire's decision.
- *Home Run:* Any uncaught ball successfully crossing the home run fence in fair territory.
- The ceiling and all other objects considered part of the ceiling is in play. Balls caught off ceilings are outs. All balls hitting the ceiling and landing in fair play are considered hits.
- If the ball hits the ceiling in fair territory and then proceeds to land in foul territory, the ball is considered foul. The ball can still be caught for an out prior to landing foul or hitting the out of play wall.
- The out of play area includes the East and West curtains/walls and the North and South curtains/walls. Any batted ball that hit these walls or curtains will be ruled dead. Any thrown ball that hits these remains in play. Anytime the ball goes underneath these it is ruled a dead ball and the runners get the base they were going to.
- If the ball hits the pitcher unintentionally it is considered a dead ball and the batter receives another pitch. The pitcher may not intentionally interfere with play after contact has been made by the batter and make every effort to avoid possible interference. Any deliberate interference with a batted ball by the pitcher will result in the batter being called out.